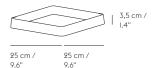


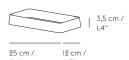
ARRANGE DESKTOP SERIES

BIG GAME ON THE DESIGN "We wanted to create a flexible system that allowed for us to organize things on a desk or shelf. A focal point in the design process was to make the design playful by encouraging the user to interact with it, using and reconfiguring the combination of trays, paired with an expression that is inspired by contemporary architecture. With its trays made in 93% recycled plastic and lids in cork and aluminum, the Arrange Desktop Series brings a forward-thinking perspective to modern storage."



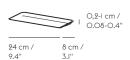












DESIGNED BY / YEAR OF DESIGN

Big Game / 2020

ABOUT THE DESIGNER

Big-Game is a design studio created in 2004 by Augustin Scott de Martinville, Elric Petit and Grégoire Jeanmonod based in Lausanne, Switzerland. The studio describes their work as simple, functional and optimistic and have received a number of awards, including the Wallpaper Design Award, the Swiss Design Award, the iF Design Award and more.

CATEGORY

Multi-functional organizer

ENVIRONMENT

Indoor

PRODUCTION COUNTRY

 $Vietnam \ \delta \ Portugal$

DESCRIPTION

A configurable design that brings elegant functionality to the home office and work-place, paired with its environmentally-friendly material and architectural expression.

MATERIAL

Trays made in 938 recycled plastic, made from post-consumer polypropylene that has been collected in Europe. Cork lid in cork.

Aluminum lid in anodized aluminum.

CLEANING AND CARE

We recommend that the Arrange Desktop Series should be cleaned with a standard cleaning soap and water. It should be applied with a standard cloth and should not be done with force.

We do not recommend putting the product in the dishwasher nor using any chemicals or bleach to clean the item as this may be harmful to the surface.

COLORS











Grey



CONFIGURATIONS

